#### **DISTRICT-WIDE MATTERS**

# SIGN – Signs

Signs are an important part of commercial and promotional activities. The role of a sign is predominantly to promote or draw attention to an activity or an event. Signs are often auxiliary to another activity, however can still generate adverse effects on the environment. These effects can be attributed to mostly visual amenity, but can also adversely affect the efficient operation of the transport network.

It is critical to ensure all *signs* are managed appropriately to avoid, mitigate and remedy potential adverse *effects* on the *environment*. Legislation can require that hazard or risk identification and *site* safety signage is provided on a *site*. For avoidance of doubt, these *signs* are not controlled by the Plan, provided the legislative requirements are met.

### **Issues**

SIGN-I1	The need to ensure that <i>signs</i> do not detract from the existing amenity of the District.
SIGN-I2	The need to ensure signage does not create visual obstructions or pose safety concerns for <i>road</i> users and pedestrians.
SIGN-I3	The occurrence of advertising <i>signs</i> that do not relate to the activity on the <i>site</i> the <i>sign</i> is located on, causing visual clutter and loss of amenity for the surrounding <i>environment</i> .

# **Objectives**

SIGN-O1	To ensure the erection of any <i>sign</i> does not result in adverse <i>effects</i> on the visual <i>amenity values</i> of the <i>environment</i> .
SIGN-O2	To ensure <i>signs</i> do not detract from the safety of <i>road</i> users and pedestrians.

# **Policies**

SIGN-P1	To maintain the low frequency of signage existing in the District by restricting the number, size and type of <i>signs</i> erected to ensure visual amenity is maintained.		
SIGN-P2	To restrict the illumination of <i>signs</i> to ensure adverse amenity <i>effects</i> from glare, light spill or distractions to <i>road</i> users and the surrounding <i>environment</i> are avoided.		
SIGN-P3	To distinguish between permanent and <i>temporary signs</i> and provide for them separately given the difference in their duration.		
SIGN-P4	To manage the location, appearance and frequency of <i>temporary signs</i> to ensure they are of limited duration.		
SIGN-P5	To manage the cumulative <i>effect</i> of a proliferation of advertising <i>signs</i> on rural amenity.		
SIGN-P6	To ensure signage is in keeping with the character of the area or <i>building</i> where it is located.		
SIGN-P7	To ensure the erection of advertising <i>signs</i> is only on the <i>site</i> where the activity is occurring.		
SIGN-P8	To ensure that only <i>official signs</i> and information <i>signs</i> are located within the <i>road</i> reserve.		
SIGN-P9	To restrict the number, size and type of <i>signs</i> erected to ensure safety of <i>road</i> users and pedestrians.		
SIGN-P10	To avoid the use of trivision or flashing <i>signs</i> where this could lead to <i>road</i> user distraction.		
SIGN-P11	To avoid distraction to <i>road</i> users from the occurrence of <i>signs</i> not relating to an activity undertaken on the <i>site</i> .		

## **Rules**

Rules in this chapter apply District-wide and the chapter needs to be read in conjunction with the District Plan maps, relevant appendices and provisions of the applicable *zone*.

#### **Advice Note:**

Chapter 4: Historic Heritage includes Rule HH-R10 and HH-S5 for the assessment of signage on significant historic built heritage, and this standard refers to compliance with SIGN-R1 and SIGN-R2. Policy HH-P9 which sits in the Historic Heritage Chapter provides an additional policy for the assessment of signs on significant historic built heritage.

### **Permitted Activities (PER)**

The following are a Permitted Activity provided that they comply with the standards in SIGN-ST1 to SIGN-ST3 below:

SIGN-R1	Signs and official signs
SIGN-R2	Temporary signs

Standards for Permitted Activities				
SIGN-ST1	Signs located within the road reserve must comply with the following standards:			
	SIGN-ST1.1	One information <i>sign</i> and one official "welcome to" <i>sign</i> erected at each entrance to a township.		
	SIGN-ST1.2	No <i>sign</i> may result in visual obstruction or cause confusion for <i>road</i> users, pedestrians or cyclists.		
	SIGN-ST1.3	The maximum <i>sign face area</i> of an information <i>sign</i> or official "welcome to" <i>sign</i> must not exceed 3m². Where a <i>sign</i> is double sided, it may have 3m² on each <i>sign face area</i> .		

	SIGN-ST1.4	One <i>sign</i> placed on the footpath per business premise in the Town Centre and Mixed Use Zones. These <i>signs</i> must:		
		SIGN- ST1.4.a	not exceed 0.8m <sup>2</sup> in size, and	
		SIGN- ST1.4.b	relate to a product, service or event offered within the premises and must only be placed adjacent to the kerbline outside the premises that they relate to.	
	<b>Guidance Note:</b> <i>Signs</i> on roads will also need approval from the New Zealand Transport Agency or the <i>Council's</i> Roading Team.			
SIGN-ST2	Except as provided for in SIGN-ST1 and SIGN-ST3, all signs must comply with the following standards:			
	SIGN-ST2.1	One <i>sign</i> may be displayed per <i>site</i> . This includes any <i>sign</i> that is freestanding, or is written on or affixed to a <i>building</i> .		
	SIGN-ST2.2	Signs must relate to the predominant activity on a site, or be associated with an activity otherwise permitted by this Plan or Resource Consent has been granted.		
	SIGN-ST2.3	,	e LED, backlit or spot lit but must not be flashing, vision, or contain revolving lights or lasers.	
	SIGN-ST2.4		is LED, backlit or spot lit must not result in light adjoining property zoned General Residential.	
	SIGN-ST2.5	No <i>sign</i> may	be painted or located on a building roof.	
	SIGN-ST2.6	Signs must not obstruct the clarity of official signs.		
	SIGN-ST2.7	Signs must not create an obstruction or cause safety concerns for <i>road</i> users.		
	SIGN-ST2.8	J	so comply with any permitted activity conditions which it is located in.	
	SIGN-ST2.9		m sign face area of any sign must not exceed that signs within the Town Centre and Mixed	

		Use Zones and General Industrial <i>Zone</i> must not exceed a maximum <i>sign face area</i> of 3m <sup>2</sup> .		
	<b>Guidance Note:</b> The Town Centre and Mixed Use Zones, Stadium <i>Zone</i> and the Special Development <i>Zone</i> have additional signage provisions contained in the relevant <i>zone</i> chapters.			
SIGN-ST3	All <i>Temporary Signs</i> must comply with the following standards:			
	SIGN-ST3.1	The maximum <i>sign face area</i> of any <i>sign</i> must not exceed 1.5m², except for electioneering <i>signs</i> which must not exceed a maximum <i>sign face area</i> of 3m².		
	SIGN-ST3.2	The erection of a <i>temporary sign</i> must not be for more than two months in any 12 month period.		
	SIGN-ST3.3	Signs must not create an obstruction or cause safety concerns for <i>road</i> users.		
	SIGN-ST3.4	Signs must not be located on Council property or within the legal road reserve.		
	SIGN-ST3.5	A <i>sign</i> may be LED, backlit or spot lit but must not be flashing, animated, trivision, or contain revolving lights or lasers.		
	SIGN-ST3.6	Any <i>sign</i> that is LED, backlit or spot lit must not result in light spill into any adjoining property.		
	SIGN-ST3.7	Signs must not obstruct official signs		
	SIGN-ST3.8	Signs for electioneering are only permitted in the two month period prior to the election, and must be removed before the day of the election.		
	SIGN-ST3.9	Signs for sporting events, public meetings, galas, market days, and other recreational and festive events must only be permitted in the two month period prior to the event, and must be removed no later than one week after the conclusion of the activity.		
	SIGN-ST3.10	All <i>signs</i> must be removed from the <i>site</i> no later than one week after the completion of the activity or event the <i>sign</i> was promoting.		

#### SIGN-ST3.11

Only one *sign* advertising the sale, rent or auction of a property must be located on the property to which they relate and must be removed no later than one month after settlement.

# **Discretionary Activities (DIS)**

#### SIGN-R3

Any *sign* that does not meet the *Permitted Activity* standards SIGN-ST1 to SIGN ST3, or is not specifically provided for in this Plan, shall be a *Discretionary Activity*.