#### **TANGATA WHENUA**

# TW – Tangata Whenua

## **Objectives**

Refer also: GEN-O1 and GEN-O4

TW-01	To ensure that Māori land can be used in accordance with Māori cultural
	preference, as long as any adverse environmental effects are addressed.

### **Policies**

TW-P1	To recognise the importance of existing marae, to provide for their further development, and to provide for new marae to be established if appropriate.
TW-P2	To ensure that any adverse <i>effects</i> arising from such development, including effluent disposal and traffic safety problems, are avoided, mitigated or remedied.
TW-P3	To recognise the need for multiple dwellings to be built on areas of <i>Māori land</i> , at an appropriate density for dwellings unconnected to a sewerage scheme.

## **Explanation**

Marae have cultural and spiritual importance to the Tangata Whenua, and most of the existing marae in the District have considerable heritage value. The Plan aims to recognise the importance of marae and to make provision for their development. This may include housing for Kaumatua (elders) and for other whānau members who wish to live on *Māori land* close to the marae to which they belong. (Whether specific parcels are "*Māori land*" is clearly defined

by the Te Ture Whenua (*Māori Land*) Act 1993 and by the Māori Land Court). New marae may also be established if appropriate.

Proposals to build more than one house on partitioned areas of *Māori land* are provided for. Such blocks may not necessarily be near a marae but may have important ancestral value to the people concerned.

The above types of development are treated as *discretionary activities* (or controlled in the case of housing) to ensure that relevant impacts of each particular proposal can be considered.

### **Methods**

#### **District Plan Methods**

 Rules in chapters: General Residential Zone, Settlement Zone, General Rural Zone, Commercial Zone, Open Space Zone, Natural Hazards, Manfeild Park Zone, Special Development Zone

### **Other Methods**

Heritage Recognition